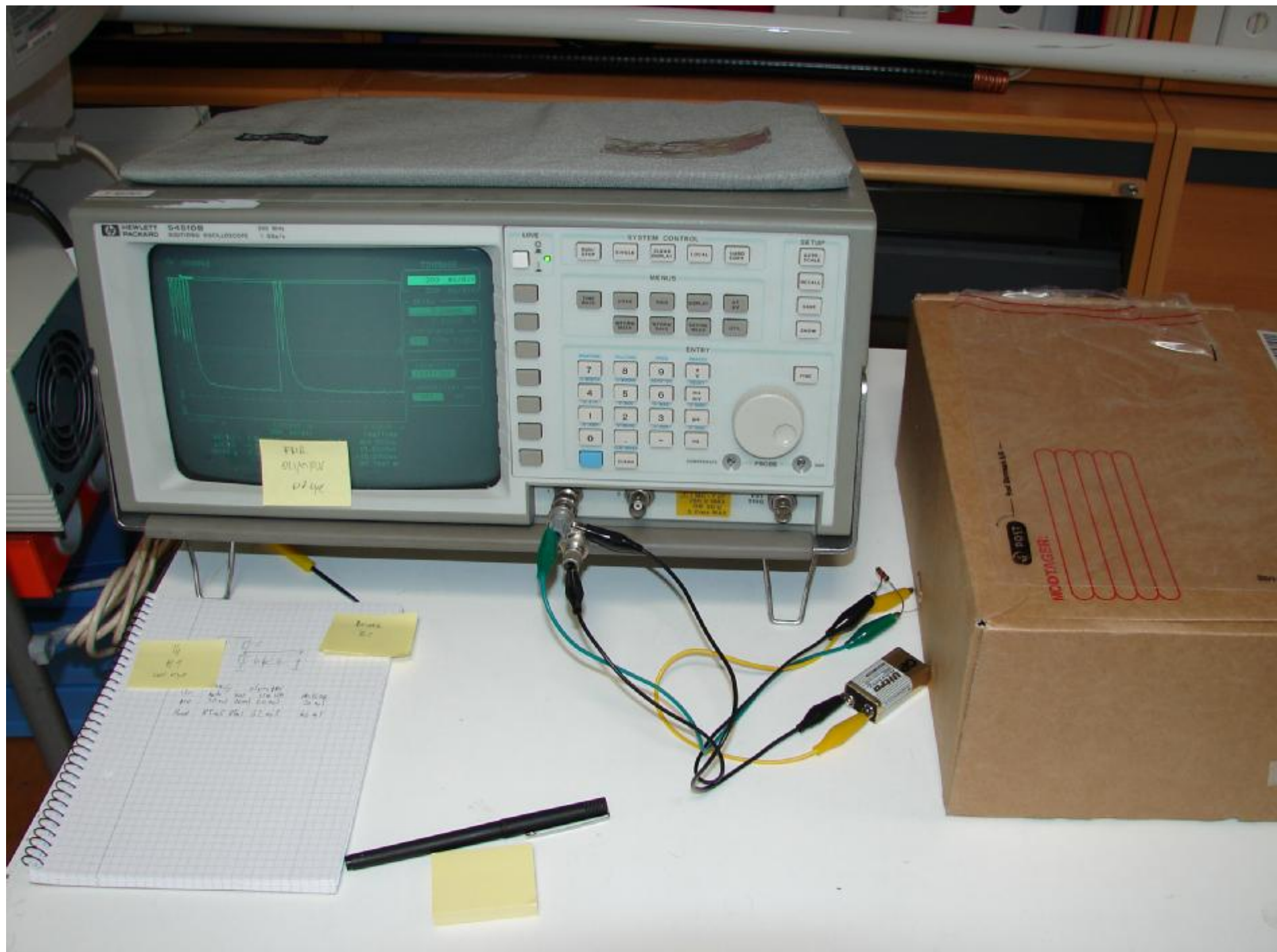
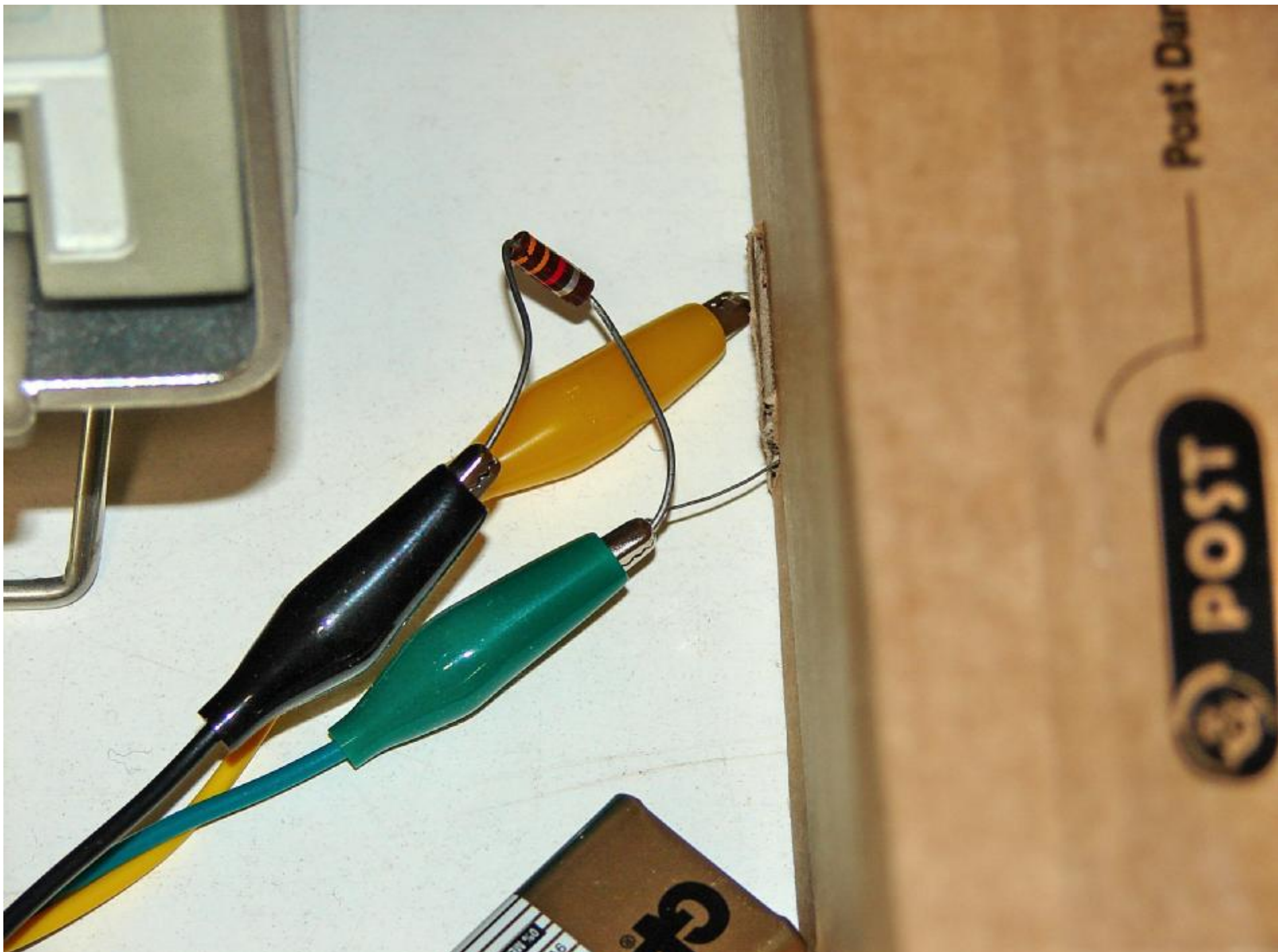
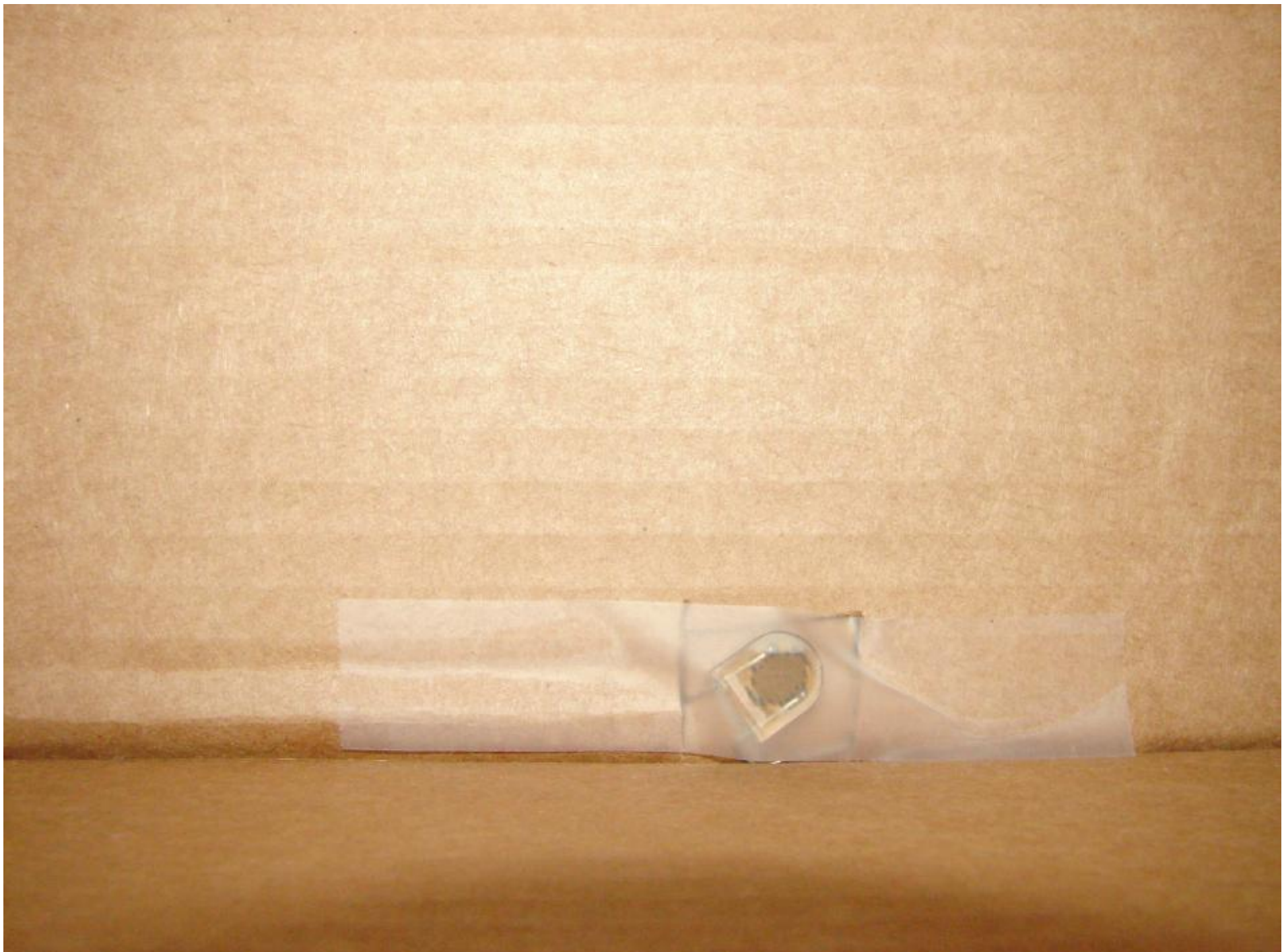
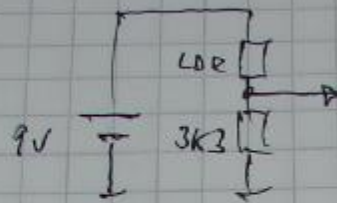










OLYMPUS 10308

PRE: 20ms
 SKUD: 16ms after 28ms from PRE

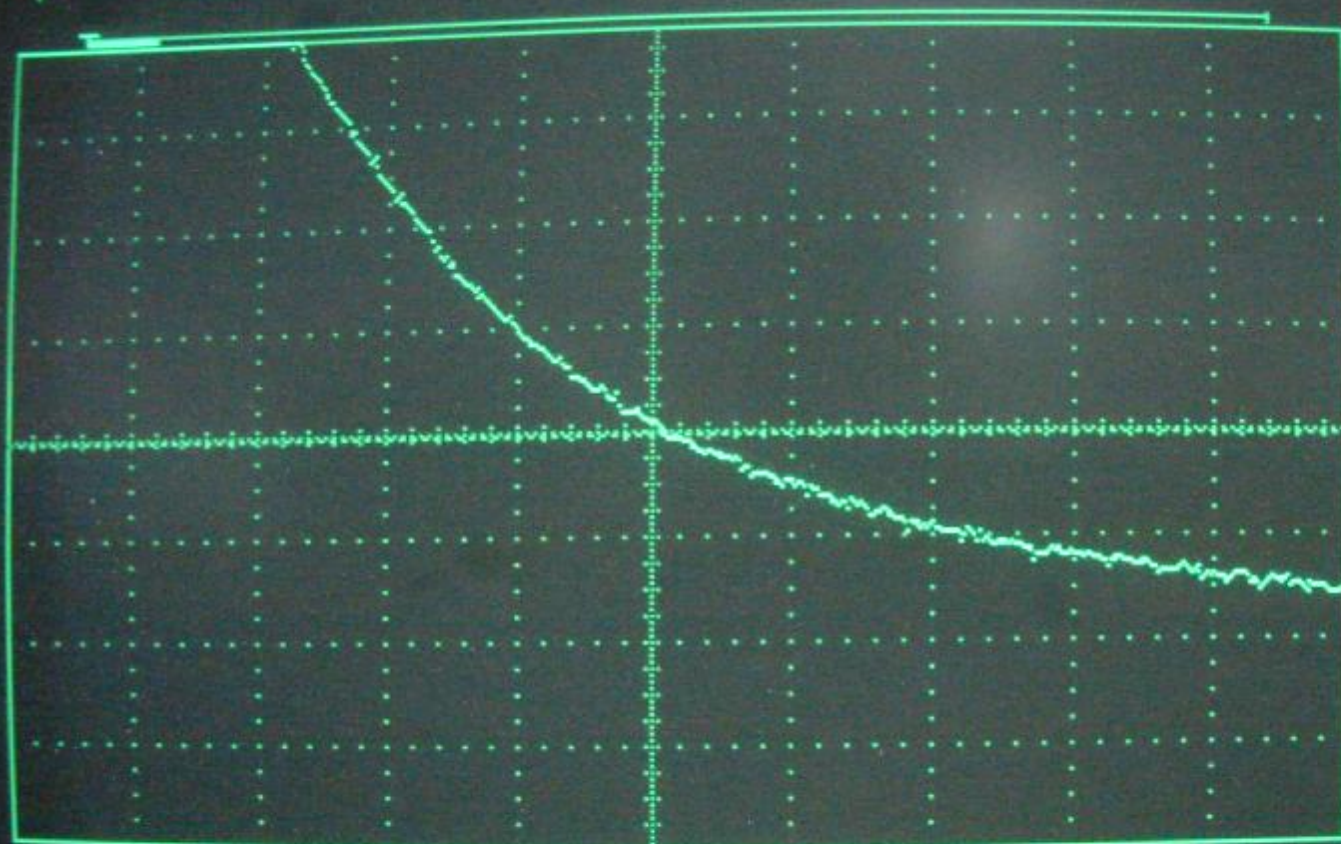
SONY H1:

PRE: 20ms
 SKUD: 8ms after 68ms from PRE

MINOLTA Z1:

PRE: 20ms
 SKUD: 8ms after 88ms from PRE

hp running-awaiting trigger



0.00000 s

100.000 ms
20.0 ms/div

200.000 ms
realtime

EDGE TRIGGER

trig'd auto

edge patt state
delay tv glitch

source

1 2 EXT LINE

adjust center

level 1.25000 V



noise reject

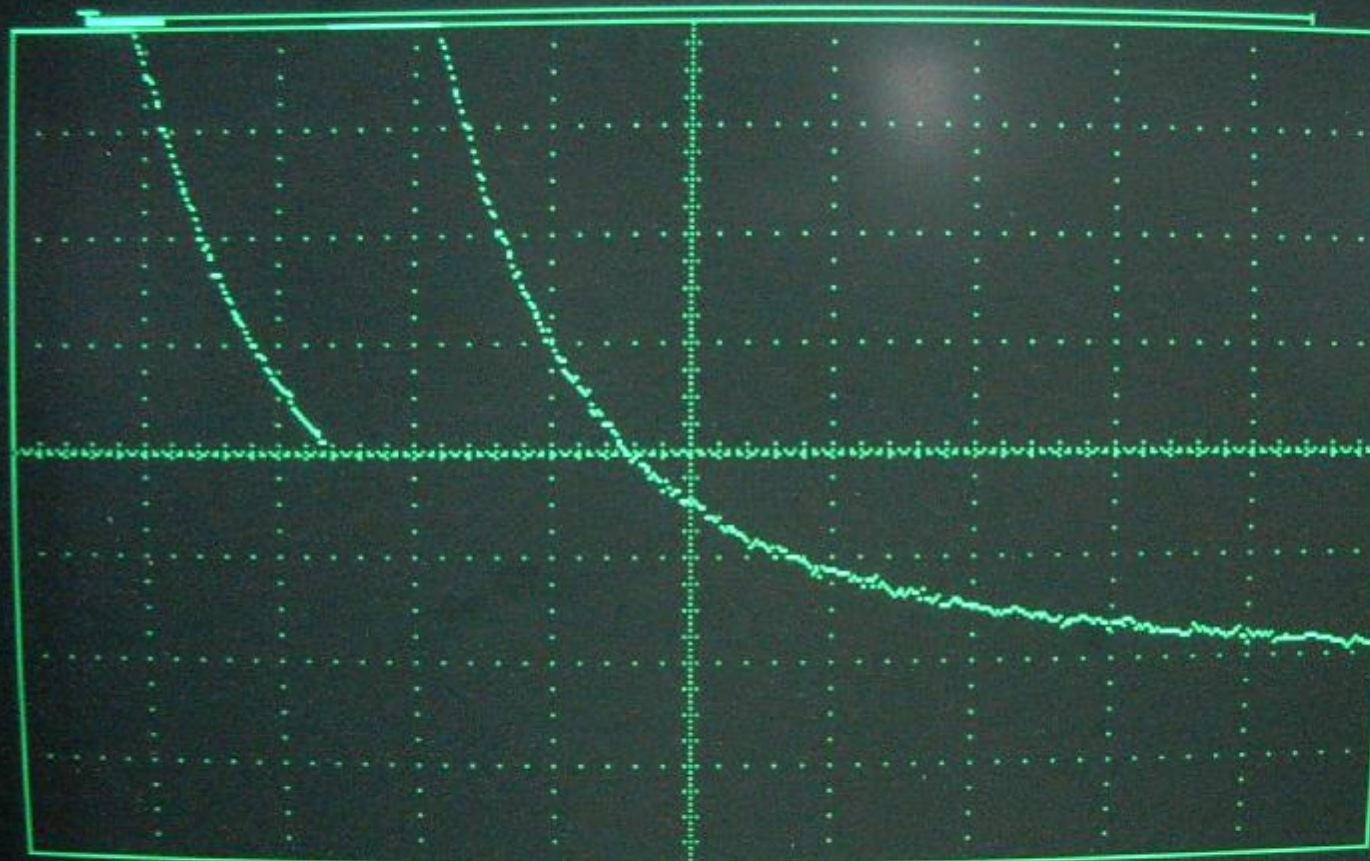
off on

holdoff

time 40.000 ns

Agilent
Blitz

hp running-awaiting trigger



0.00000 s

100.000 ms

20.0 ms/div

200.000 ms

realtime

EDGE TRIGGER

trig'd auto

edge patt state
delay tv glitch

source

1 2 EXT LINE

adjust center

level 1.25000 V



noise reject

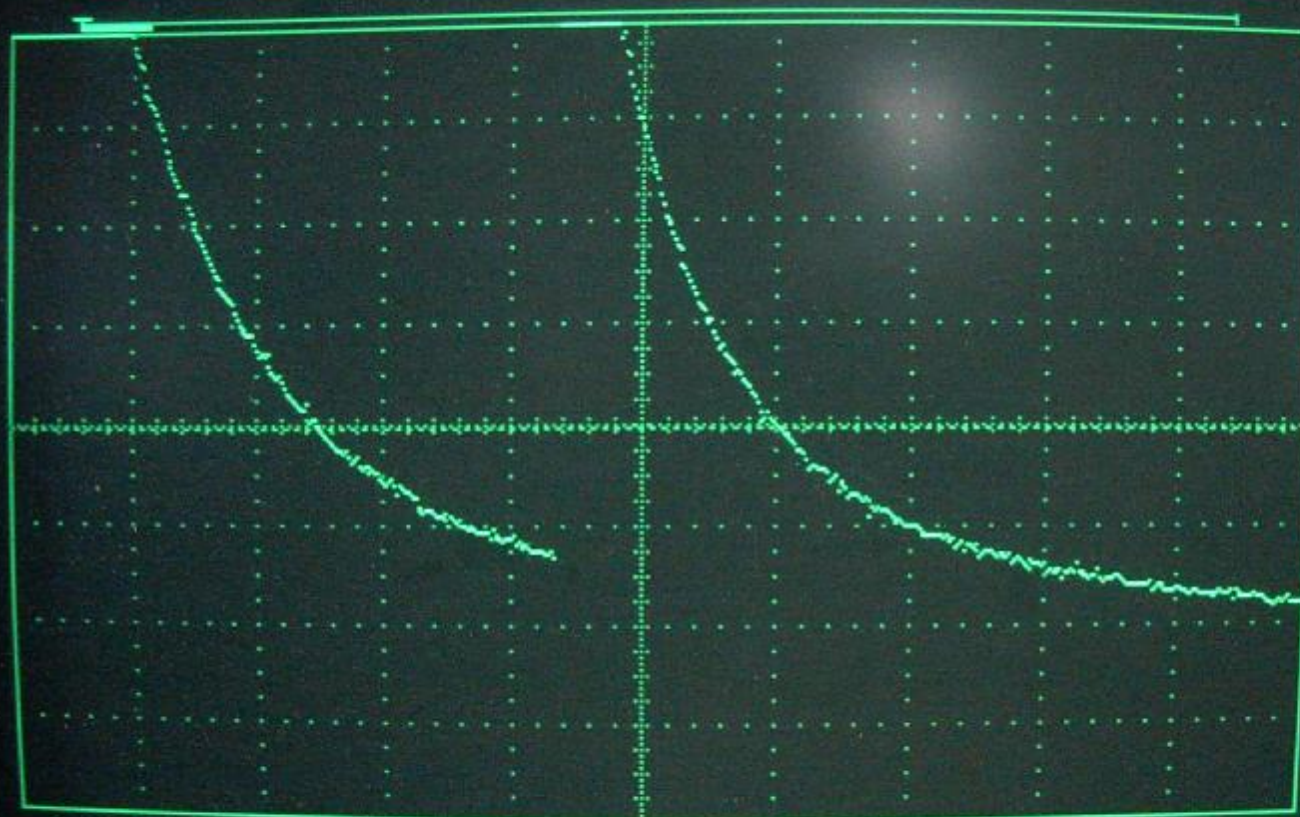
off on

holdoff

time 40.000 ns

FB12
OLYMPUS

hp running-awaiting trigger



0.00000 s

100.000 ms
20.0 ms/div

200.000 ms
realtime

EDGE TRIGGER

trig'd auto

edge patt state
delay tv glitch

source

1 2 EXT LINE

adjust center

level 1.25000 V



noise reject

off on

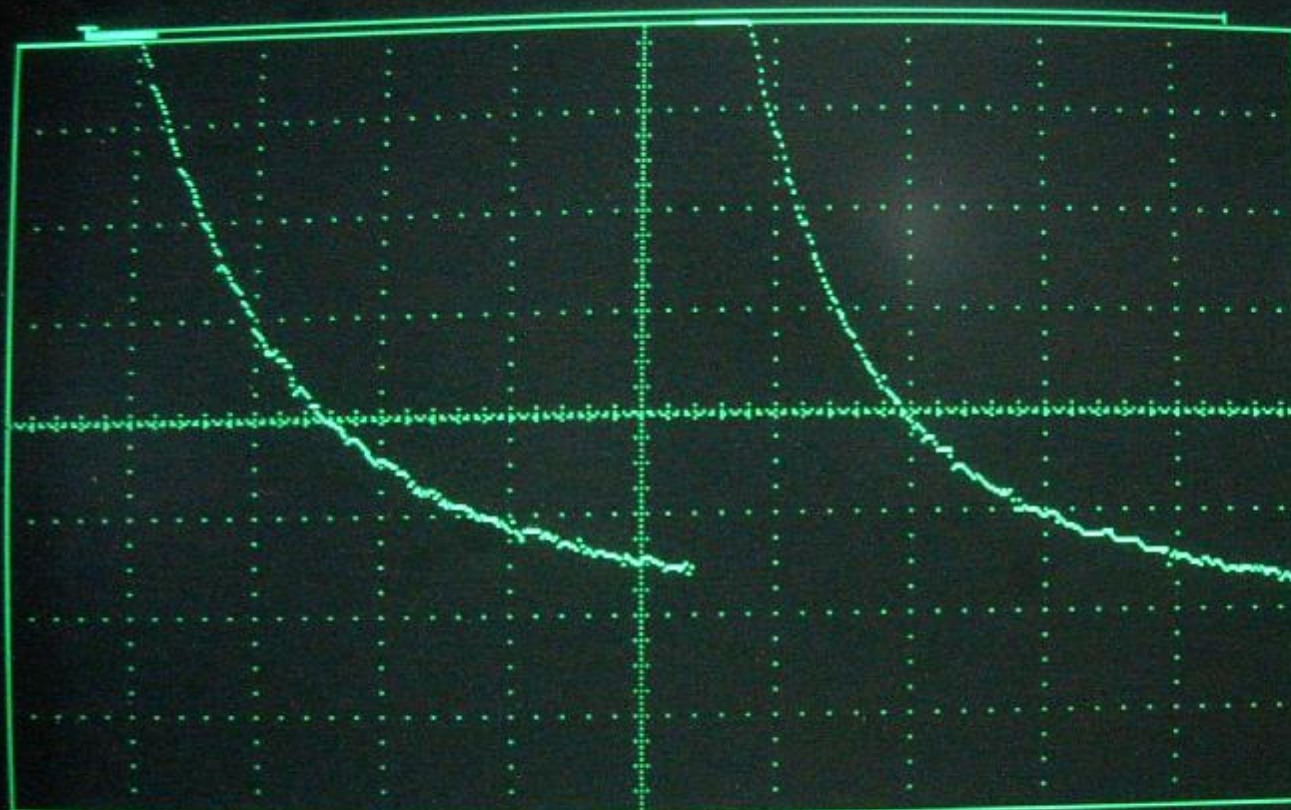
holdoff

time 40.000 ns

4

H1

hp running-awaiting trigger



0.00000 s

100.000 ms
20.0 ms/div

200.000 ms
realtime

EDGE TRIGGER

trig'd auto

edge patt state
delay tv glitch

source

1 2 EXT LINE

adjust center

level 1.25000 V



noise reject

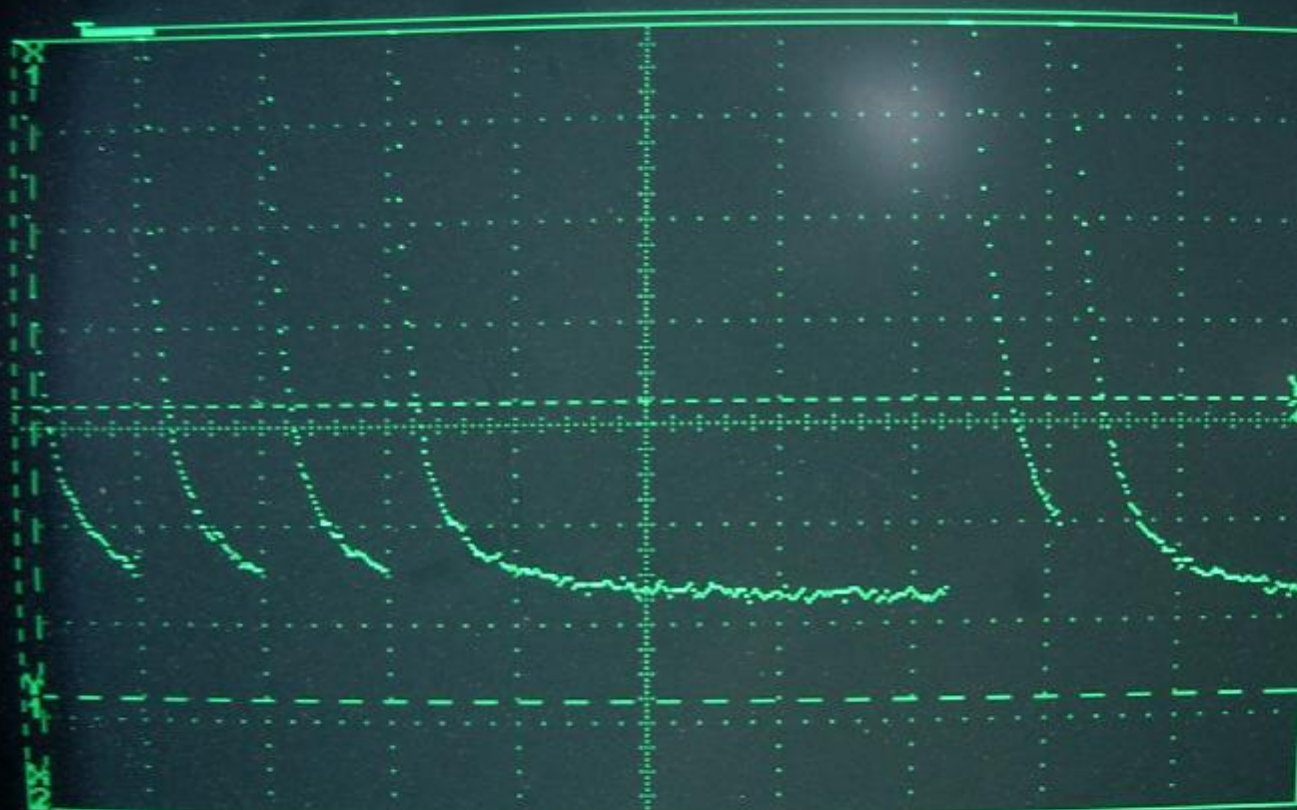
off on

holdoff

time 40.000 ns

Broad
Z1

hp stopped



TIMEBASE

100 ms/div

100 ms/div

delay

0.00000 s

0.00000 s

reference

left cntr right

repetitive

realtime

sequential

off

on

0.00000 s

500.000 ms

1.00000 s

100 ms/div

realtime

y2(1) 1.500

y1(1) -1.500

delta y 3.000

400.000us

15.6000ms

15.2000ms

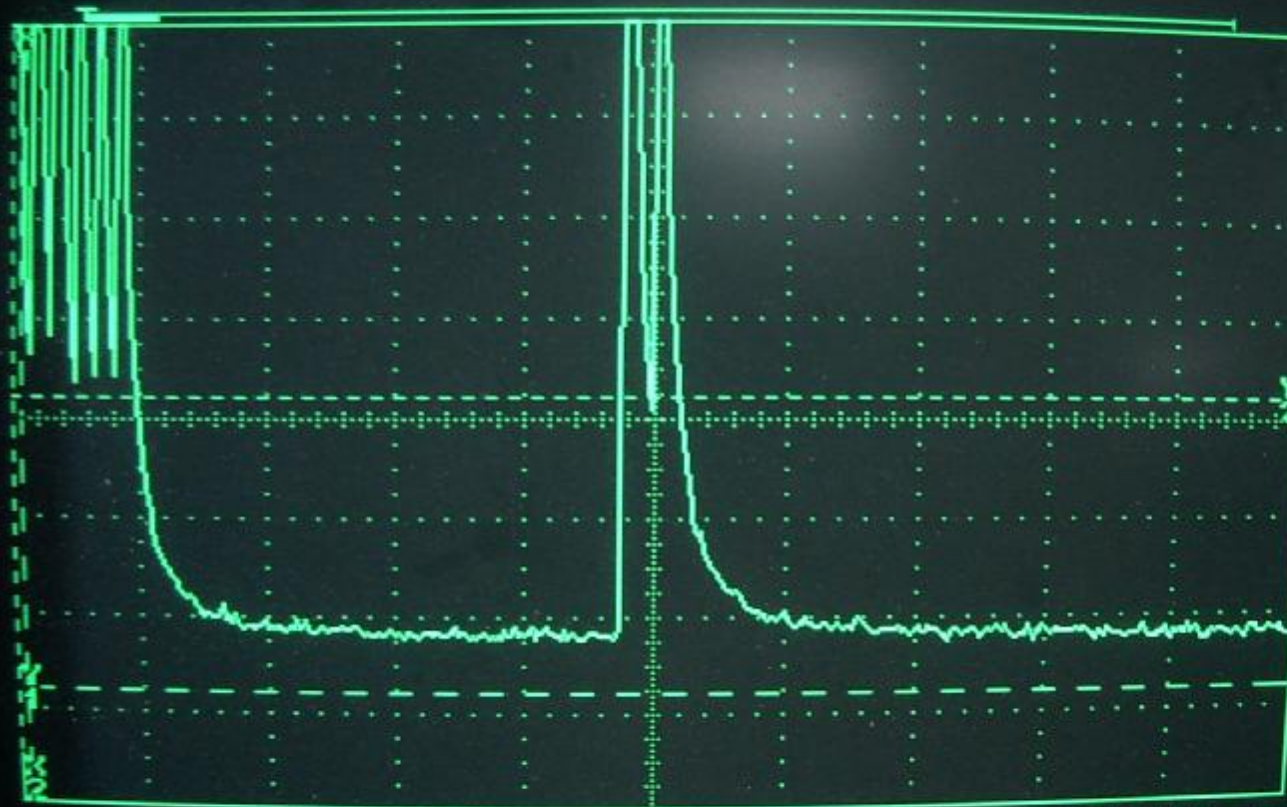
65.7895 Hz

4

41

red eye

hp stopped



TIMEBASE

200 ms/div

200 ms/div

delay

0.00000 s

0.00000 s

reference

left cntr right

repetitive

realtime

sequential

off

on

0.00000 s

1.00000 s

2.00000 s

200 ms/div

realtime

y2(1) 1.50

y1(1) -1.50

delta y 3.00

400.000us

15.6000ms

-15.2000ms

65.7895 Hz

FB12
OLYMPUS
red eye